

Registration

Child's Name: _____

Date of Birth: ___/___/___ Age: ___

Name of Parent(s)/Legal Guardian: _____

Street Address: _____

City _____ State ____ Zip _____

Primary Phone: _____

Secondary Phone: _____

Email: _____

Twitter: _____

Please mark 1st, 2nd and 3rd week choices:

April 6-10 _____

June 8 - 12 _____

June 15 - 19 _____

June 22 –June 26 _____

June 29 –July 3 _____

July 6 - 10 _____

July 13 - 17 _____

July 20 – 24 _____

July 27 – July 31 _____

August 3 - 7 _____

August 10 - 14 _____

August 17 - 21 _____

August 24 - 28 _____

*Cost for Pirate Education Session is \$165,
Including a \$50 non-refundable deposit.
Full payment is required before attendance.*

Education Program Guidelines

****NEW** - Summer Education Program**
Registrations include free Museum
Membership for 1 year **NEW**

Make Checks payable to:
The Watermen's Museum

Ages:

Children ages Kindergarten – 5th

(See "Other Available Education Programs" for info on
available programs for Kids in Grades 3rd – 8th)

Times:

Hours of attendance will be 9 a.m.-3 p.m.
Attendees may be dropped off after 8:45
a.m. and picked up at 3 p.m. promptly.

Drop Off and Pick Up:

A staff member will sign each participant at
the beginning of the day. At the end of each
day a staff member will sign out the student
to their parent. If the person picking up is
not the person listed on this Registration
Form, off a signed letter must be submitted.

Lunch:

Students will have lunch at approximately
11:30 each day. Lunches will be stored
inside a museum building, but will not be
refrigerated.

Swimming:

Students will be wading/swimming in
shallow water. Multiple counselors will be
present, but if concerned - provide your
child with a life jacket. (No swimming
planned for April program sessions)



PIRATE SUMMER! Education Programs 2015

*Includes Free Transferable Watermen's
Museum Family Membership for 1 Year*



Spring Break Program:
**** April 6 – April 10 ****

Summer Programs:
June 8 – Sep 4

*Activities are Virginia SOL based and directly relate to school
programs. Materials and activities described herein are not
sponsored or endorsed by the School Board*

The Watermen's Museum
P. O. Box 519
Yorktown, VA 23690
757-887-2641

www.watermens.org
e-mail: admin@watermens.org

Avast, All Ye Young Pirates



All pirates attending the training days will participate in a host of activities designed to let you experience the life of a colonial Pirate. As new crew members ye will be divided

up into four watches according to age and experience. The old salts will show ye the ropes and learn ye about the jobs aboard the ship. Activities will change each day and will build up yer skills so as to make ye ready to conduct a pirate treasure hunt and defend yerself from a pirate raid on the last day of yer Pirate Training.

Pirate Drills

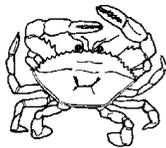
Ye will learn all about military drills used on board of a pirate ship to include sword drill, musket drill, and cannon firing drill. At the military station ye will also learn how to set a sail and work a ship while under attack.

Pirate Crafts

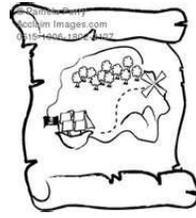
As a pirate ye will need to learn all kind of useful crafts such as sewing clothing, painting, model ship building, and flag making among other skills.

Pirate Beach Patrol

The crew will be responsible for working on the beach to catch crabs and fish for the Captain's supper as well as making sand forts to defend yer precious beach home from attack.



Pirate Team Building Skills



The crew will be learning about the importance of working together as they go through a series of challenges to include a pirate archeological dig and a treasure hunt.

Pirate Fun and Games

A Pirate's life is not all work and fighting. There will be plenty of time to learn colonial games, make music and sing songs.



Other Available Programs

(For Kids in Grades 3-8)

Boatbuilding – Learn basic skills including lofting, hand tools, finishing and launching. See Brochure for Details.

Hours: Daily 9AM-3PM - **Cost:** \$180

Dates: April 6-10, June 8-12, June 15-19, July 20-24, July 27-30, August 3-7

Nature Explorer – Experience nature along the Chesapeake, including flora and fauna, seining, crabbing, etc. See Brochure for Details.

Hours: Daily 9AM-3PM - **Cost:** \$180

Dates: June 22-26, June 29-July 3, August 10-14, August 17-21

Archeology – Participate in a real dig. Learn to locate, identify, and catalog treasures and artifacts. See Brochure for Details.

Hours: Daily 9AM-3PM - **Cost:** \$180

Dates: July 6-10, July 13-17, August 24- 28, August 31-September 4

Registration

Complete registration forms and drop-off or mail to: **The Watermen's Museum**
P. O. Box 519
Yorktown, VA 23690

Registration Checklist:

____ **Registration Form**
1st, 2nd, 3rd date choices

____ **Check for \$165:** Includes \$50 non-refundable deposit

A **Childs Medical Form** Will be provided by Museum during check-in on the first day. *Completed form MUST BE submitted prior to attendance on first day.* Please bring medical insurance and emergency contact data with you on the first day.

****NEW** - Summer Education Program**
Registrations include free Museum Membership for 1 year **NEW**

Current Museum members and families with enrollees (same child or additional children) in more than one summer session receive a **\$20 discount on all Registration Fees**

Make Checks payable to:
The Watermen's Museum

Payment can also be made by
Cash, Mastercard or Visa

FSA Dependent Care Eligibility:

Section 125 of the Internal Revenue code states that if you have a child in an eligible FSA plan that is under age 13, daytime education program fees are eligible for reimbursement items.