

SUPPLEMENTAL RULES FOR THE DEVELOPMENTAL SOCCER LEAGUE (GRADE 1 & 2)

Official current FIFA Laws of the Game will be used (please reference www.fifa.com or the field supervisor if unfamiliar) with local modifications.

The following *exceptions* are introduced to: 1) emphasize teamwork; 2) provide a learning environment; 3) provide an opportunity for all players to participate.

TIME LIMIT

Four ten-minute quarters.

PLAYING TIME

Players **must** play one full quarter, minimum of ten minutes, each half.

SUBSTITUTION

Players may be substituted at the beginning or the end of a quarter or during an injury time-out in the first three quarters. The substitution box will be at mid-field on both sides of the field. If the box is not visible, the substitutes will stand at mid-field. Substitutions in the fourth quarter may be made as follows:

EITHER TEAM MAY SUBSTITUTE:

- a. On a throw-in
- b. On a goal kick
- c. When a goal has been scored
- d. When play is stopped and an injured player is attended to on the field

GOALKEEPER

Must change every quarter and not play over one-half of the game in that position.

OF PLAYERS

Nine, including the goalkeeper; seven to start. Teams will not play more than a one-person advantage unless a referee's disqualification causes the additional shortage. (Example: If team A shows up with 7 players then team B will play 8 players.) Game time is forfeit time.

OFFSIDE

Offside **WILL NOT** be used in the Developmental Leagues.

TEAM BENCHES

One team on each side of the field. The team listed as "home" on the schedule will occupy the farthest side of the field from the parking lot, or the left side of the field as it is approached. Coaches and parents shall remain on that side of the field ONLY. If a disagreement occurs on which team occupies which side of the field; the **field supervisor** shall make that determination.

EQUIPMENT

Size of ball is a #3. Detachable, metal cleats and toe cleats are prohibited; molded soles are recommended; flat shoes (sneakers) are acceptable; **SHIN GUARDS ARE REQUIRED**. Jewelry and shorts with zippers are prohibited. Socks must **completely** cover the shin guards.

AWARDS

No post-season tournament. Standings are not recorded. Every player in the league receives a participation jersey and certificate.

UNSPORTSMANLIKE CONDUCT

All players and coaches will be suspended for a minimum of one (1) game upon notice of their third yellow card in a season, issued by the referee. Any player or coach ejected from a game, (receiving a red card by a referee), will automatically be suspended one (1) game for unsportmanlike conduct and two (2) games for fighting. The suspension will be served during the next scheduled game (s) by his/her team. No notice of the suspension will be required. In the event a player/coach deviates from the suspension, it will constitute a forfeit.